

HLRS Workshop

Intel[®] Distribution for GDB* A Cross-Architecture Application Debugger

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Agenda

- System Requirements Overview
- Key features
- Troubleshooting
- DPC++ Linux* Demo
- C++: Debugging OpenMP* offload
- Other Debug Capabilities

System Requirements Overview

Windows*

Language Support	IDE Support	OS Support
Data Parallel C++ (DPC++)	Microsoft Visual Studio 2017*	Windows* 10, 64-bit
C \ C++	Microsoft Visual Studio 2019*	Windows* 11, 64-bit
Fortran	Microsoft Visual Studio 2022*	
OpenMP	Visual Studio Code *	
GPUs	CPUs	FPGA
Intel [®] HD Graphics Gen9	Intel [®] Core™ Processor family	Emulation device only
Intel® HD Graphics Gen9 Intel® Iris® Xe Graphics	Intel® Core™ Processor family Intel® Xeon® Processor family	Emulation device only



Language Support	IDE Support	OS Support
Data Parallel C++ (DPC++)	Eclipse *	Ubuntu* 18.x, 20.04
C \ C++	Visual Studio Code *	CentOS* 7
Fortran		Fedora* 34
OpenMP		SLES 15
GPUs	CPUs	FPGA
Intel [®] HD Graphics Gen9	Intel [®] Core™ Processor family	Emulation device only
Intel [®] Iris [®] Xe Graphics	Intel [®] Xeon [®] Processor family	
	Intel [®] Xeon [®] Scalable Performance processors	

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Key features

- Command line debugging on the same machine: gdb-oneapi
- IDE Integration
 - 2 machines required: CPU host and GPU target
- Device support:

Multi-node debugging	MPI applications	Not supported
Multi-thread debugging	On the same GPU	Supported
Multi-user debugging	On the same GPU	Not supported; GPU is blocked by the debugger
Multi-target debugging	debug GPU and CPU code in the same session	Supported

CPU and GPU Debugging: Major Differences

Aspect	Description	CPU	GPU
Threads and single instruction, multiple data (SIMD) lanes	When the code is vectorized, threads process vectors of data elements in parallel	Not supported	Context switch supported
Inferior calls	Inferior calls are calls to kernel functions from inside the debugger as part of expression evaluation	Inferior calls are supported.	Inferior calls are not supported.

CPU and GPU Debugging: Commands Differences

Command	Description (CPU)	GPU Modification	Example	
disassemble	Disassemble the current function.	GEN instructions and registers are shown.	N/A	
step	Single-step a source line, stepping into function calls.			
stepi	Single-step a machine instruction.	SIMD lanes are supported, and SIMD lane switches can	next [Switching to SIMD lane0]	
next	Single-step a source line, stepping over function calls.	occur.		
thread	Switch context to the SIMD lane of the specified thread.	SIMD lanes are supported.	thread 2.5:1	
thread apply	Apply a command to the specified SIMD lane of the thread.	SIMD lanes are supported.	thread apply 2.3:* print element	

CPU and GPU Debugging: Commands Differences

Command	Description	GPU Modification	Example
info threads	Display information about threads with ID, including their active SIMD lanes.	SIMD lanes are supported.	N/A
commands	Specify a list of commands to execute when your program stops due to a particular breakpoint.	/a modifier - breakpoint actions apply to all SIMD lanes that match the condition of the specified breakpoint.	commands /a print element end
break	Create a breakpoint at a specified line.	Create a breakpoint at a special SIMD lane 3 of thread 2	break 56 thread 2:3
		Specify a breakpoint for a particular inferior 2	break 56 inferior 2

Troubleshooting

Companion driver not installed properly:

• Incorrect behavior:

```
$ gdbserver-gt --attach --hostpid=999 :1234 1
intelgt: attached to device 1 of 1; id 0x5927 (Gen9)
Attached; pid = 1
Listening on port 1234
```

• Expected behavior :

```
$ gdbserver-gt --attach --hostpid=999 :1234 1
no device '1' found, there are 0 devices
Exiting
```

• **Solution:** review the GPU installation and configuration instructions to ensure that you set up the device correctly.

DPC++ Linux* Demo (Command Line)

oneAPI Available on Intel® DevCloud

A development sandbox to develop, test and run workloads across a range of Intel CPUs, GPUs, and FPGAs using Intel's oneAPI software.

Get Up & Running In Seconds!

software.intel.com/devcloud/oneapi

intel. DevCloud

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1 Minute to Code

No Hardware Acquisition

No Download, Install or Configuration

Easy Access to Samples & Tutorials

Support for Jupyter Notebooks, Visual Studio Code

Intel[®] Iris[®] Xe MAX Graphics cards available now

devcloud.intel.com/oneapi/documentation/job-submission/#targeting-specific-compute-nodes

Jacobi Sample

- Prerequisites:
 - <u>Get Started Guide</u> to configure the debugger
 - <u>array-transform</u> sample

- Clone <u>oneAPI-samples</u>/Tools/ApplicationDebugger/jacobi/
- source /opt/intel/oneapi/setvars.sh

Jacobi Sample

А	x = b
[51100 0000]	[1] [7]
[15110000000]	[1] [8]
[1 1 5 1 1 0 0 0 0 0 0]	[1] [9]
[01151100000]	[1] [9]
[00115110000]	[1] = [9]
[]	[] []
[0 0 0 0 0 1 1 5 1 1 0]	[1] [9]
[0 0 0 0 0 0 1 1 5 1 1]	[1] [8]
[0 0 0 0 0 0 0 0 1 1 5]	[1] [7]

linear system of equations

Ax=b

Where: A: n x n b: n x 1 x: n x 1 – solution vector

Jacobi Sample on CPU

- Build dpcpp -g -00 jacobi-bugged.cpp -o jacobibugged.exe
- Run ./jacobi-bugged.exe cpu
- Check output. It indicates some bugs

fail; Bug 1. Fix this on CPU: components of x_k are not close to 1.0. Hint: figure out which elements are farthest from 1.0.

- Open sources
- Run under the debugger:

gdb-oneapi --args ./jacobi-bugged.exe cpu

Debugging on GPU

- info inferiors make sure you are on GPU now
- info threads inspect threads
- thread 2.<Thread_number>:<SIMD_lane> switching between
 threads
- info locals print local threads variables
- disassemble see disassembler

Debugging OpenMP* Offload (C++)

Matmul build and run

Build:

- icx -00 -g -fiopenmp -fopenmp-targets=spir64 matmul_offload.cpp -o matmul_debug
- Disable device optimizations:
 - export LIBOMPTARGET_OPENCL_COMPILATION_OPTIONS="-g -cl-opt-disable"
 - export LIBOMPTARGET LEVELO COMPILATION OPTIONS="-g -cl-opt-disable"

Set up offloading:

• export OMP_TARGET_OFFLOAD="MANDATORY"

Debug:

• gdb-oneapi ./matmul_debug

Debugging OpenMP offload for Fortran is not supported yet!

Other Debug Capabilities

oneAPI Debug Tools and Variables

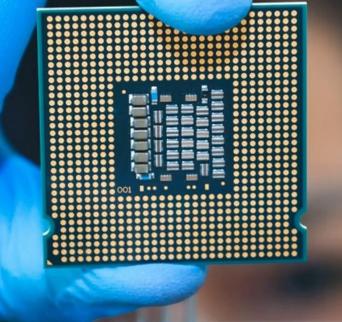
Specified level of tracing for SYCL Plugin Interface:

- SYCL_PI_TRACE={1,2,-1}
- GPU backends:
 - Profiling Tools Interfaces for GPU (PTI GPU) <u>Level Zero Tracer ze_tracer</u>
 - Intercept Layer for OpenCL <u>How to Use the Intercept Layer for OpenCL[™]</u> <u>Applications</u>
- OpenMP Offload: LIBOMPTARGET DEBUG

Useful Links

- Basic:
 - <u>Documentation & Code Samples</u>
 - Intel[®] Distribution for GDB* Release Notes
 - Intel[®] Distribution for GDB* System Requirements
- Advanced:
 - <u>oneAPI Debug Tools at Intel® oneAPI Programming Guide</u>
 - <u>Get Started with OpenMP* Offload to GPU for the Intel®</u> <u>oneAPI DPC/C++ Compiler and Intel® Fortran Compiler</u>

QUESTIONS?



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